

CV of Thomas J. Yurek

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I am a PhD student who is broadly interested in privacy and applied cryptography. I am a member of UIUC's Decentralized Systems Lab, which focuses on building and analyzing robust and secure peer-to-peer systems. My recent research activity has been related to asynchronous, byzantine fault-tolerant multiparty computation.

Education

University of Illinois, Champaign IL, USA May 2023
PhD Student under Dr. Andrew Miller

Purdue University, West Lafayette, IN, USA May 2017
Bachelor of Science in Honors Computer Engineering, Mathematics, and Statistics
Minor in Global Engineering Studies

Work Experience

Facebook, Menlo Park CA, USA May 2021 - August 2021
PhD Software Engineering Intern

- Implemented a robust secret sharing library for internal use in privacy projects
- Assisted in the design and implementation of a privacy-preserving fuzzy matching system

Thundercore, Sunnyvale CA, USA May 2019 - July 2019
Research Intern

- Developed new cryptographic protocol for random number generation in a trustless blockchain setting

Intel, Portland, OR, USA May 2015 - July 2015
Design Automation Engineer Intern

- Architected and programmed an in-house framework to detect system failures and perform an appropriate action
- Developed primarily with Moose, an Object Oriented system for Perl

Advanced Micro Devices, Boston, MA, USA May 2014 - August 2014
Design Engineering Intern

- Learned how to analyze sequential digital circuits
- Wrote HSPICE control files to simulate different signal transitions
- Maintained Perl scripts to run these analyses and wrote scripts for data collection

Rockwell Collins, Cedar Rapids, IA, USA June 2013 - December 2013
Software Engineering Intern

- Debugged and tested software and hardware for RF communication
- Worked with Java, C#, and Python to develop and validate software
- Flew out to another company to answer questions about our product

Current Research

hbACSS [In Submission, NDSS]

- Design and implementation of an efficient Asynchronous Verifiable Secret Sharing scheme for use in multiparty computation
- Achieves optimal asymptotic bandwidth for the first time. Matches computational performance of state of the art while using weaker assumptions and avoiding trusted setup

Previous Research Projects

HoneyBadgerMPC and AsynchroMix: Practical Asynchronous MPC and its Application to Anonymous Communication [ACM CCS]

- Design and implementation of a one-round mixing scheme built upon fault-tolerant MPC
- Part of overall work to develop a robust multiparty computation framework

Reactive Redundancy for Data Destruction Protection (R2D2) [Computers & Security]

Prof. Saurabh Bagchi, Purdue University

- Did research looking at defenses against antiforensic techniques at the hypervisor level of a Virtual Machine
- Our solution involved creating snapshots of files just before they were overwritten by a malicious payload

Cryptanalysis of a Hardware VPN Device

Prof. Nadia Heninger, University of Pennsylvania

- Analysis of faulty random number generation in some VPN devices and how it can be used to decrypt encrypted connections
- Gained proficiency with mathematical libraries commonly used for cryptography

Laser Fault Injection Against AES-NI

Prof. Christof Paar, Ruhr-Universität Bochum

- Implementation a theorized side-channel attack against AES-NI using a laser that can only target groups of transistors due to optical limitations
- Learned to use laser equipment and programmable nanopositioning technology

Continuous Analysis of Many CAMeras (CAM²)

Prof. Yung-Hsiang Lu, Purdue University

- Processed information from tens of thousands of livestreaming cameras around the world to make predictions for weather, traffic, the environment, and more
- Implemented a system to gather and display weather data associated with webcams
- Implemented a scalable server to store and quickly retrieve large quantities of data